

**Please Note: The new SIFF (Scene Interchange File Format) specifications are currently being finalized, therefore, this plug-in and corresponding documentation will be updated shortly to conform to the new SIFF specifications. However, the previous version of this plug-in is still available for your reference.**

### **SGA 3 PhotoShop Plug-in version 1.0**

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In the PC plug-in folder you will find Sat3.8bi. This plug-in works with the Windows version of photoshop 3.0 or greater. It has been tested under Win 95. To use, copy the Sat3.8bi file into the plug-in directory of your copy of photoshop.

This plug-in will read and write a chunk of type `îTEXRî` (see SGA3 document). When it saves off a SGA file it creates a new SGA file with a single chunk of type `îTEXRî`. If you are reading a SGA file it will scan the file and display the first chunk of type `îTEXRî`.

Source code for this plug-in is included in the source folder. Currently there are no plans for a Mac version of this plug-in.

The plug-in is located on this CD:  
JUNE96.DTS/SATURN/GRAPHICS/TOOL\_PC/PS\_PI\_PC/ARCHIVE